* Clothes have models
* Each cloth model has a certain number of units
* Each unit can have different attributes
  + Color
  + Size
  + Unit ID
* Cloth models can trace through the units linked to them to display how many units of each model are present.
* Cloth models can have
  + Name
  + Price
  + Sex
  + Discount %
  + Age range
* Cloth models are related to cloth categories
* A specific category can go on sale, a specific model can go on sale
  + Category discount %
* Categories can either be (ISA)
  + Top wear
  + Leg wear
  + Accessories
* Each of the above categories have more types in them as an attribute. For example, we can have top wear be distributed into
  + Shirts
  + Jackets
  + T-shirts
  + …
* Customers can be identified using
  + Name
  + Email address
  + Username
  + Password
* Customers make orders
* Orders consist of cloth units
* An order can be identified with
  + Order id
  + Date
  + Time
* Orders are linked to a cloth unit and the relationship has the attribute quantity